Trouble Conditions

When a trouble condition is detected, the Trouble (▲) or System indicator will turn on, and the keypad will beep every 10 seconds. Press the ⊕ key to silence the beeps. Press ⊕② to view the trouble condition. The Trouble (▲) or System indicator will flash. The corresponding trouble will be represented by numbers 1-8.

LED/ DIGIT	Trouble Condition	Comments	Action
1	Service Required (Press [1] for more infor- mation)	(1) Low Battery (2) Bell Circuit (3) System Trouble (4) System Tamper (5) Module Supervision (6) RF Jam Detected (7) PC5204 Low Battery (8) PC5204 AC Failure	Call for service
2	Loss of AC Power	If the building and/or neighbourhood has lost electrical power, the system will continue to operate on battery for several hours.	Call for service
3	Telephone Line Fault	The system has detected that the telephone line is cut.	Call for service
4	Failure to Communicate	The system attempted to communicate with the monitoring station, but failed. This may be due to Trouble 3.	Call for service
5	Sensor (or Zone) Fault	The system is experiencing difficulties with one or more sensors on the system.	Call for service
6	Sensor (or Zone) Tamper	The system has detected a tamper condition with one or more sensors on the system.	Call for service
7	Sensor (or Zone) Low Battery	If the system has been equipped with wireless sensors, one or more has reported a low battery condition.	Call for service
8	Loss of Time & Date	If complete power was lost (AC and Battery), the time and date will need to be re-programmed.	Re-program Time & Date (page 9)

Trouble Menu Acknowledgement

If the Arming Inhibit for All Troubles features is enabled, Trouble Menu Acknowledgement may be used. To use this feature while in the Trouble Menu ((*2)), press (*2)) to acknowledge and override the existing troubles, so the system can be armed. An override event will also be generated and logged, thus identifying the user. To override open zones, use the Zone Bypass feature ((*1)).

Alarm Memory

When an alarm occurs, the Memory or System indicator (and Fire indicator, if applicable) will turn on.

To view which sensor(s) generated the alarm, press *3. The Memory or System indicator and corresponding sensor number will flash (i.e. sensor 3).

For the PK5500/LCD5500 keypad use the Socroll keys to view the sensors in alarm memory.

Press (*) to exit. To clear the memory, arm and disarm the system.

If an alarm sounded while armed, the keypad will automatically go to alarm memory when you disarm the system. In this instance, you should approach with caution, as the intruder may still be within the building/premises.

Door Chime (Entry/Exit Beeps)

To turn the door chime function on or off, press and hold the Chime key for 2 seconds or press (*)(4).

Access Code Programming

In addition to the Master Access Code, you can program up to 32 additional User Access codes. Press (*) 5, plus your Master Access Code. The Program or System indicator will begin to flash, and the Armed (*) indicator will turn on

Enter the 2-digit number to be programmed (i.e. 06 for user access code 6; enter 40 for the Master Access Code).

When using the PK5500/LCD5500, use the $\triangleleft \triangleright$ keys to find the specific code and press \circledast to select. Enter the new 4-digit access code, or press \circledast to erase it. When programming is complete, enter another 2-digit code to program or press \circledast to exit.